

ADDITIONAL SAFETY STANDARDS TO APPLY TO TOURNEY COMBAT ABOVE AND BEYOND THOSE DETAILED IN DANELAW MEDIEVAL FIGHTING SOCIETY INC GUIDELINES FOR INTERCLUB COMBAT

1. The Combat area

- 1.1. A Tourney Combat area shall be clearly defined by a double (inner and outer) barrier.
- 1.2. Only Combatants and Marshalls shall be permitted in the Tourney Combat Area during Combat
- 1.3. All spectators, non-combatants and combatants not involved in the Combat shall remain outside the double barrier.

2. Combat Safety Rules

3. The same safety rules for combat shall be employed as are used in “Danelaw’s Guidelines for Interclub Combat” as have been already submitted to the ALHF (and attached here for reference) including:
 - 3.1. All aspects of Section 1 – Application
 - 3.2. All aspects of Section 2 - Structure
 - 3.3. All aspects of Section 3 - Requirements
 - 3.3.1. To further improve Safety Standards the following additions apply;
 - 3.3.1.1. The head Combatant of each representative group must present each Combatant at the Lists/Registration Desk
 - 3.3.1.2. The head combatant must present the combatants proof of Public Liability Insurance for the activity or their ALHF membership
 - 3.4. All aspects of Section 4 - Head Combatants
 - 3.4.1. To further improve Safety Standards the following additions apply;
 - 3.4.1.1. A nominated Safety Marshall shall have overall control of the combat including the right to commence and stop all combat and refuse to continue any combat.
 - 3.4.1.2. The nominated Safety Marshall shall be positioned inside the outer Barrier (and may be within the inner barrier as decided on the day)
 - 3.5. To further improve Safety Standards the following additions apply to Section 5 – Disputes during combat;
 - 3.5.1. All disputes are to immediately be referred to the Safety Marshall who may exercise his full powers at his discretion.
 - 3.6. All aspects of Section 6 - Minimum Protection
 - 3.7. All aspects of Section 7 – Blows
 - 3.8. To further improve Safety Standards the following additions apply to Section 8 – Killing and Dying
 - 3.8.1. Point Scoring, and the Receivers reaction to a blow will be determined and communicated to all combatants on the day prior to any combat commencing.
 - 3.9. All aspects of Section 9 - Prohibited Target Areas
 - 3.10. All aspects of Section 10 – Melee Weapons Annexure
 - 3.11. All aspects of Section 11 – Weapons Acts and Regulations